

How to run a job on our computational resources

Introduction

The rationale for this procedure is to ensure data security, to keep visibility on the cluster usage and prevent maxing out cluster resources.

[Apptainer](#) makes the container safe for all the other users : unlike Docker that needs to be run as root to be able to use GPUs, Apptainer is made for HPC usage, which prevents your container or the containers for other researchers to read your files, or erase them.

[SLURM](#) allows accounting of the submitted jobs to be able to keep visibility on the cluster usage, and will allows us to adapt its configuration along the way.

Environment

On either server [Chacha](#) or [Disco](#), you have a symlink **datasets** in your home directory that is linked to the local storage of the server : its purpose is to give you a proper space to put all the data you will be working on.

You have also another symlink **shared_dataset** for jobs that needs to be run on several nodes : this filesystem is shared between nodes.

Your `.bashrc` / `.zshrc` contains by default the variable **APPTAINER_TMPDIR** set to `/home/user.name/.apptainer/` : this allows you to build containers without using the system `/tmp` that is restricted with a low quota, and use your larger dataset quota instead.

NOTE : By default, you are the only one seeing your data : If you are working as a team on these data, **please ask for a group creation** so we can add members in it and apply suitable permissions.

Containerize your application

To avoid having everyone installing their libraries installed on the system or on their user directly on the physical servers, we need you to keep them cleanly packed in a container : That way you can both install what you want inside this container, and you can do it without needing any root privilege on the server you are sharing with other researchers.

For examples, see : [How to create a simple apptainer container](#)

Run your application via SLURM

To be able to run a job on the ISC Compute Center, you **MUST** run it under [SLURM](#). Ressource usage is managed by Slurm on this cluster.

For examples, see : [How-to create a simple SLURM job](#)

Storage considerations

Filesystems structure

On each server, your user is created with the following home directory :

```
ls -l /home/user.name
lrwxrwxrwx  1 root          root          51 Feb  4 10:21
.apptainer -> /data/disk01/apptainer/user.name/.apptainer/
lrwxrwxrwx  1 root          root          38 Feb  4 10:21 datasets
-> /data/space/datasets/user.name/
lrwxrwxrwx  1 root          root          31 Feb  4 10:21 results
-> /data/shared/user.name/results/
lrwxrwxrwx  1 root          root          31 Feb  4 10:22
shared_datasets -> /data/shared/user.name/shared_datasets/
```

- **.apptainer** is your cache directory for your containers, use `apptainer cache clean` every week to clean unused containers.
- **datasets** is your main directory for all your work material, do NOT use directly `/home/user.name/` to put data or software on it : it would uselessly fill the root partition.
- **results** is located on a shared filesystem between all Slurm nodes to allow you to run jobs anywhere : as long as you write the output of your job in results, you will be able to access it whatever node the job had run on.
- **shared_datasets** is located on a shared filesystem between all Slurm nodes to allow you to run jobs anywhere : when your job needs to get the same data from several nodes, use this directory. **NOTE** : you will have less performances for fast reads/writes since it is a network shared filesystem : if this is a concern, please consider using the faster local datasets directory above and specify your work node in your sbatch using `-nodelist=xxx`.

Data retention

On the ISC Compute Center, you need to be aware of how much time data is kept on which location.

1. **Local datasets** : Data life is short here, for now cleaning is not automated but will probably be in the future. Useful for a large volume of data to be processed on one server, and with the fastest I/O available.
2. **Shared datasets and results** : Data life is short here, for now cleaning is not automated but will probably be in the future. Useful for a large volume of data to be processed on several servers, and with reasonable I/O. (with some network latency due to NFS)
3. **Filer mount** : Data life is long, and backed up : this is where you can store data, results and other files for a longer time. By default you don't have a filer mount, it is the [Sinf](#) who can create you a shared directory on their main filer (filer01.hevs.ch) on their infrastructure, which is backed up and also isolated with limited access. [Create this filer mount with their "Demande](#)

d'obtention de droits d'accès réseau" request

NOTE : Please note the filer storage is slow, it is not advised to run a job directly using those data.

TODO : set auto-cleaning for old data on each filesystem

Quotas

1. The root filesystem (/, including /home) for every researchers is 20GB for convenience. For students, this quota is lowered to 10GB to encourage proper infrastructure usage / coding with a lower threshold.
2. On local and shared datasets, quota is set accordingly to what was requested during the access creation : either the direct value from the [Access Form](#) or it can be a lower quota depending on our current capacity.

Cleaning

1. Users must regularly clean the Apptainer cache using `apptainer cache clean`. Every week is a good starting point, we might automate cleaning if this is not respected : please don't think the container is a persistent storage for your data, it is not.
2. Don't keep data directly on your `/home/user.name/` directory : you are limited to 20GB on it just for convenience : no large file should be there.
3. When you create new apptainer containers, the `.sif` files can be quite big : don't store them in `/home/user.name/`, prefer using either `datasets/` or if needed, archive them in your filer mount.

Good practice

Coding considerations

1. **Don't use VScode SSH plugin** to avoid constant file scanning on our servers :
 - <https://earlruby.org/2021/06/fixing-vscode-when-it-keeps-dropping-ssh-connections/>
 - <https://stackoverflow.com/questions/71055834/ms-vscode-cpptools-taking-a-ton-of-cpu-usage>
 - <https://github.com/microsoft/vscode-cpptools/issues/5362>
 - <https://learn.microsoft.com/en-us/answers/questions/1221136/visual-studio-2022-clear-local-caches>
1. Currently your vscode caches are automatically removed from our servers.

From:
<https://wiki.isc-vs.ch/> - **The ISC wiki**

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